



IVAN NOVIKOV

SENIOR FRONTEND SOFTWARE ENGINEER
JavaScript / TypeScript / React.js / Next.js

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OBJECTIVE

Looking forward to making a significant contribution by amplifying efficiency and productivity and bringing hands-on experience on board either fast growing startup or company as a senior frontend software engineer remotely.

PROFESSIONAL SUMMARY

An enthusiastic and highly motivated tech-savvy frontend software engineer offering 9+ years of progressive experience in building and delivering solutions for complex SAAS business problems. Technology-driven and creative, is recognized as a problem solver with a high level of logical and abstract reasoning abilities, attention to detail, excellent written, oral, and technical aptitude, collaborating with diverse teams as well as independently while balancing multiple projects and communicating effectively with internal stakeholders and team members.

RECENT FEATURED EXPERIENCE



Remedy Logic LLC, USA

Senior Frontend Software Engineer
Since June 2020

Remedy Logic is AI-powered spine surgery decision-making platform which strives to make a significant change in the healthcare system by allowing patients to get AI-proven second opinion and doctors to manage their workflow more effectively avoiding unnecessary surgical intrusions.

During the first stages of the company, as a senior software engineer my goal was to reach potential business targets through a rapid microservices development and production of new experimental frontend features, helping to test science concepts transforming offline medical services into seamless online experience proven by real medical doctors.



Placense, Israel

Lead Software Engineer,
GIS visualization specialist
April 2019 – June 2020

Placense (*also known as **Placesence***) is a big data startup that helps businesses understand the connection between people's behavior and physical locations turning data from apps into aggregated and anonymous real-time insights which help make effective marketing campaigns, excellent real-estate investments and more.

As a lead frontend engineer and GIS visualization specialist of Placense product my goal was to create and manage the design system, designing and providing visualizations using d3.js and MapboxGL by analyzing scopes of data with respect for customer's needs, developing and delivering the most valuable business insights within web dashboard, which allowed customers to get the most competitive and valuable statistical analysis of their venues or places of interest.



Brightgrove Ltd., Ukraine

Senior Frontend Software Engineer
September 2018 – April 2019

As an outstaffing software engineer I have worked for several company's clients providing both project development and delivery of new business features of the platforms:

- ★ Aginity Amp, a full scale application to an analytics service, enabling users and data scientists to build, share and reuse sophisticated analytics with ease. As a part of the development team my goal was to enhance the react app's user interfaces to make data management flow more transparent and seamless, reacting to any user feedback.
- ★ JobTender24 is a recruitment service, offering companies to very easily tender their vacancies, headhunters and job candidates to reach their recruitment goals through the jobtender24 system. As a part of the remote development team I've been providing after-release project support along with polishing up the features of user experience flow and performance optimization.



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Combo21, Ukraine

Lead Software Engineer

February 2018 – September 2018

My mission at Combo21 was to arrange a workflow of a group of frontend and full stack web developers, handling direct client communication, providing both project management and remote team supervising. For the last six months of work the team managed to optimize, fix and release a list of projects including a full-size dating service, a major site-constructor service, few admin panels for online gaming platforms, bringing them to the scalable state and ensuring growth.



Plarium Global Ltd., Ukraine

Lead Frontend Software Engineer

August 2013 – February 2018

As a lead software engineer managing and providing technical leadership to a team of 7 developers, I worked on different game development, support and marketing projects, constantly growing the project's audience, providing best architecture solutions and integrating cutting edge technologies for:

- Several game portals along with integrations with game developers all over the world, including social features and marketing integrations;
- Few internal social projects with HR/PR purposes;
- Corporate projects including company sites and corporate and marketing mailing service;
- A list of marketing websites and landing pages, with aim to constant improvement of key performance indicators.

SKILLS AND TECH STACK

Frontend:

Native Javascript & TypeScript, ReactJS, React native & expo, GraphQL, Apollo, Redux, Saga, webpack, babel, isomorphic and static applications, SDK integrations, REST APIs, JSON/XML, websockets, mailing templates & mailing services, performance optimization, HTML5/CSS3, CSS Modules, PostCSS, CSSNext, SASS/LESS, JS/CSS/SVG animations, GIS, d3.js & visualization tools, MapboxGL, Google Maps API, YouTube API, Twitch API, etc.

Backend:

Next.js, Node.js, Python

Also familiar with: mongoDB, Firebase, MySQL, GCP & AWS, Kubernetes, Docker.

Misc. tools:

Cloudflare, DNS management, hands-on experience with video encoding/transport/decoding hardware and software (h.264, AAC, webRTC, rtmp/rtsp), sound routing and management software, MIDI applications, etc.

Development:

Git, Postman, Bamboo, TeamCity, GitLab Pipelines. etc.

Design:

Figma, Adobe Photoshop/Illustrator, Sketch, Zeplin, Miro, Invision, etc.

Management:

Jira, Confluence, Trello, Asana, Airtable, Notion, Toggle, etc.

Communication:

Slack, Zoom, Skype, Google Hangouts, Microsoft Teams, etc.

Languages:

English – proficient written and upper-intermediate spoken.

Ukrainian – native.

Polish – elementary written.

Russian – known.

ACADEMIC QUALIFICATIONS

Karazin Kharkiv National University,
BSc Computer Science & Information Technologies, 2012

REFERENCES AND TESTIMONIALS

Available upon request.

LINKS

<https://www.linkedin.com/in/illinifellow/>

<https://github.com/illinifellow>

PERSONAL

Married, father of three, multi-instrumental musician, licensed general aviation pilot, horse owner and rider, amateur photographer, co-founder, editor and live-stream engineer at video production company in the past. Now volunteering remotely humanitarian/veterinarian organizations in Ukraine. Open for business trips, ready to relocate.